

Year 1: Spring 2 Term – Home Learning Menu



Weekly Homework Expectations







Reading: 5 minutes daily (recorded in the Reading Record)

Phonics: 5 minutes daily practising sound cards and tricky word cards

Maths: 20 minutes weekly on NumBots

To support a **love of learning** and link school and home, we have created **Home Learning Menus**. Each menu offers three levels of activities that are fun, optional, and can be completed across the half term. We would love to see children's work in school so we can celebrate their efforts.

Shared with the Curriculum Overviews were the **Knowledge Organisers** your child uses in lessons. These provide key vocabulary and an overview of the learning to help with the activities. The tasks are flexible and use everyday resources, so you can fit them easily into your family routine.

	 History – Kings, Queens & Leaders	 Art – Style in Art/Narrative Art	 Science – Taking Care of the Earth
	<ul style="list-style-type: none"> • Royal Research Look at pictures of a king or queen (past or present). Draw their portrait and talk about what a monarch does. 	<ul style="list-style-type: none"> • Picture Story Draw a simple three-part story (beginning, middle, end). Use pictures to show what happens. 	<ul style="list-style-type: none"> • Earth Helpers Draw pictures showing ways we can help the Earth (recycling, turning off lights, planting flowers).
	<ul style="list-style-type: none"> • Leaders in Our Lives Discuss different leaders (Headteacher, Prime Minister, team captain). Draw or write about what makes a good leader. 	<ul style="list-style-type: none"> • Colour and Mood Create a picture that tells a story using colour. Think about how colours can show happy, sad, or exciting moments. 	<ul style="list-style-type: none"> • Reduce, Reuse, Recycle Sort items at home into things that can be reused or recycled. Talk about why this is important.
	<ul style="list-style-type: none"> • My Royal Timeline Create a simple timeline showing two or three British monarchs (e.g. Queen Elizabeth II, King Charles III). Add one fact about each. 	<ul style="list-style-type: none"> • Storybook Artist Choose a favourite story. Draw a new illustration for one part of the story, adding detail and expression to show what is happening. 	<ul style="list-style-type: none"> • Nature Protector Go on a short walk and look for plants, trees, or wildlife. Discuss how we can look after these living things and keep our environment clean.

Year 2: Spring 2 Term – Home Learning Menu



Weekly Homework Expectations







Reading: 5 minutes daily (recorded in the Reading Record)

Phonics: 5 minutes daily practicing sound cards and tricky word cards **or Spelling:** 5 minutes daily practicing spellings

Maths: 20 minutes weekly on NumBots **or** TTRockstars

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	 History – The Tudors	 Art – Landscape and Symmetry	 Science - Plants
	Tudor Timeline - Create a simple timeline of the Tudor monarchs. Include at least Henry VIII and Elizabeth I and add one fact about each.	Landscape Sketch - Draw a simple landscape showing a foreground and background (for example, trees in front and hills behind).	Parts of a Plant - Draw and label the main parts of a plant: roots, stem, leaves, and flower.
	Tudor Life - Draw or write about what life was like for a Tudor child. Think about homes, food, clothes, and school.	Symmetry Picture - Fold a piece of paper in half. Draw one half of a butterfly or building and complete the other half to make it symmetrical.	Growing Experiment - Plant a seed (such as a bean) and observe it over time. Record how it changes and what it needs to grow well.
	Henry VIII's Decisions - Find out why Henry VIII had six wives. Create a fact file explaining one important decision he made and how it changed England.	Seasonal Landscape - Create a landscape inspired by a season. Use colour carefully and think about balance and symmetry in your design.	Plant Detective - Look at different plants in your garden or local area. Compare their leaves, stems, and flowers. Create a simple table showing similarities and differences.

Year 3: Spring 2 Term – Home Learning Menu







Weekly Homework Expectations

Reading: 10 minutes daily (recorded in the Reading Record)

Maths: 20 minutes weekly on TTRockstars

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	 Geography – The South West	 Art – Anglo-Saxon	 Science - Plants	 History - The Anglo-Saxons, Scots and Vikings
★	Map Explorer - Use a map to locate the South West of England. Label key counties or cities such as Cornwall, Devon or Bristol.	Pattern Practice - Design a repeating pattern inspired by Anglo-Saxon jewellery or shields. Use bold lines and geometric shapes.	Plant Parts - Draw and label the main parts of a flowering plant. Write one sentence explaining the job of each part.	Who Were They? - Create a simple fact file about either the Anglo-Saxons, Scots or Vikings. Include where they came from and why they travelled to Britain.
★★	Coast and Countryside - Research or describe the physical features of the South West, such as coastlines, moors or rivers. Present your findings with drawings or short notes.	Symbol Sketch - Research common Anglo-Saxon symbols or animal designs. Draw one carefully and explain what it might represent.	Growing Conditions - Investigate what plants need to grow well (light, water, soil). Record what happens if one of these is missing.	Life in the Past - Draw or write about what daily life was like for one group. Include homes, clothing, food and jobs.
★★★	Compare Regions - Compare the South West with where you live. Describe similarities and differences in landscape, settlements or climate.	Shield Design - Create your own Anglo-Saxon-style shield design using card or paper. Include symmetrical patterns and strong colours.	Seed Dispersal Study - Research different ways seeds are dispersed (wind, water, animals). Create a poster explaining at least two methods.	Invasion Timeline - Create a timeline showing when the Anglo-Saxons and Vikings arrived in Britain. Add key events such as raids or settlements.

Year 4: Spring 2 Term – Home Learning Menu







Weekly Homework Expectations

Reading: 10 minutes daily (recorded in the Reading Record)

Maths: 20 minutes weekly on TTRockstars

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	 Geography – Northern Ireland	 Art – Monuments of Ancient Rome	 Science - Sound	 History - The Rise and Fall of Rome
★	Map Explorer - Use a map to locate Northern Ireland. Label Belfast, one major river, and one physical feature such as a mountain or coastline.	Monument Sketch - Choose a Roman monument (e.g. the Colosseum or an aqueduct). Draw it carefully, focusing on shape and structure.	Sound Sources - Find different objects at home that make sound. Sort them into groups based on how the sound is made (shaking, striking, blowing).	Roman Timeline - Create a timeline showing key events in the rise and fall of Rome. Include at least three important events with short explanations.
★★★	Physical and Human Features - Create a table comparing physical features (mountains, lakes, coastlines) and human features (cities, roads, landmarks) in Northern Ireland.	Architectural Details - Research Roman columns or arches. Create a labelled drawing showing key features and explain their purpose.	Vibration Investigation - Explore how sound is made through vibrations. Use a ruler or elastic band to see how changing tension or length affects the sound.	Roman Leaders - Research a significant Roman leader (e.g. Julius Caesar or Augustus). Create a fact file including their achievements and impact.
★★★	Regional Comparison - Compare Northern Ireland with your local area. Describe similarities and differences in landscape, climate, or settlements.	Design a Monument - Design your own Roman-style monument using symmetry and arches. Draw or build a model using card or recycled materials.	Pitch and Volume Test - Create a simple investigation to explore pitch and volume. Record your findings and explain how changing the instrument or material affects the sound.	Why Did Rome Fall? - Write a short explanation describing possible reasons for the decline of the Roman Empire, such as invasions, leadership issues, or economic problems.

Year 5: Spring 2 Term – Home Learning Menu



Weekly Homework Expectations





Reading: 10 minutes daily (recorded in the Reading Record)

Spelling Shed: 20 minutes weekly

Maths: 40 minutes weekly on MathsWhizz

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	 Geography - Australia	 Art – Chinese Painting & Ceramics	 Science - Forces	 History – Transatlantic Slave Trade
★	Map Master - Use an atlas or online map to locate Australia. Label major cities, states, and physical features such as the Great Barrier Reef or Uluru.	Brush and Ink Practice - Use paint or ink to practise simple brush strokes inspired by traditional Chinese painting. Create an image of nature, such as bamboo or a bird.	Force Finder - Identify examples of forces at work around your home (pushing a door, pulling a drawer, gravity acting on objects). List and describe them.	Trade Triangle Map - Draw and label the triangular trade route between Europe, Africa and the Americas. Add notes explaining what was traded at each stage.
★★	Climate and Landscape - Create a fact sheet about Australia's climate zones and landscapes. Include deserts, rainforests, coastlines, and urban areas.	Ceramic Pattern Design - Design a decorative plate inspired by Chinese porcelain. Include repeating patterns, symmetry, and traditional blue and white colour schemes.	Friction Investigation - Test how far a toy car travels on different surfaces (carpet, wood, tile). Record your results and explain how friction affects movement.	Life Stories - Research the life of an abolitionist such as William Wilberforce or Olaudah Equiano. Create a short fact file explaining their role in ending slavery.
★★★	Compare Countries - Compare Australia with the UK. Write about similarities and differences in climate, wildlife, population, and lifestyle.	Symbol Meaning - Research symbols often used in Chinese art (such as dragons, flowers, or cranes). Create your own artwork and explain the meaning behind your chosen symbols.	Air Resistance Challenge - Design and test a simple paper parachute. Investigate how changing its size or shape affects how quickly it falls.	Voices from History - Write a thoughtful diary entry from the perspective of someone affected by the transatlantic slave trade. Focus on feelings, experiences, and the impact on families.

Year 6: Spring 2 Term – Home Learning Menu



Weekly Homework Expectations

Reading: 10 minutes daily (recorded in the Reading Record)





Maths/English: 1 task from each CGP Book per week

Spelling Shed: 20 minutes weekly

Maths: 40 minutes weekly on MathsWhizz

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	 Geography – South America	 Art – William Morris	 Science - Light	 History – WWII & the Holocaust
★	Map Master - Create a labelled map of South America showing countries, capital cities, major rivers (e.g. the Amazon), mountain ranges (e.g. the Andes), and the Equator.	Pattern Study - Research William Morris and look at examples of his designs. Sketch part of one pattern and identify repeated shapes and natural forms.	Light Sources - Identify and classify light sources at home (natural and artificial). Explain how light travels in straight lines.	Timeline of Conflict - Create a detailed timeline of key events in World War II, including the outbreak of war, major battles, and the end of the conflict. Add short explanations.
★★★	Biome Study - Research one South American biome, such as the Amazon Rainforest. Create a fact sheet explaining its climate, wildlife, and importance.	Design Your Own Print - Create a repeating pattern inspired by nature (leaves, flowers, birds). Use symmetry and careful spacing.	Shadow Investigation - Investigate how shadows change when the distance between the light source and object changes. Record and explain your results.	Voices of the Past - Research the experience of a child during World War II (e.g. evacuation, rationing, life in occupied Europe). Write a diary entry showing understanding of their experiences.
★★★	Environmental Challenge - Investigate an issue affecting South America, such as deforestation or urban growth. Present your findings and suggest possible solutions.	Block Print Experiment - Use card, foam, or potatoes to create a simple printing block. Print a repeating pattern inspired by Morris's style.	Refraction Experiment - Carry out a simple refraction experiment (e.g. placing a pencil in water). Explain what happens and why light appears to bend.	Remembering the Holocaust - Research why Holocaust Memorial Day is important. Create a respectful poster or reflective piece explaining why remembrance matters today.